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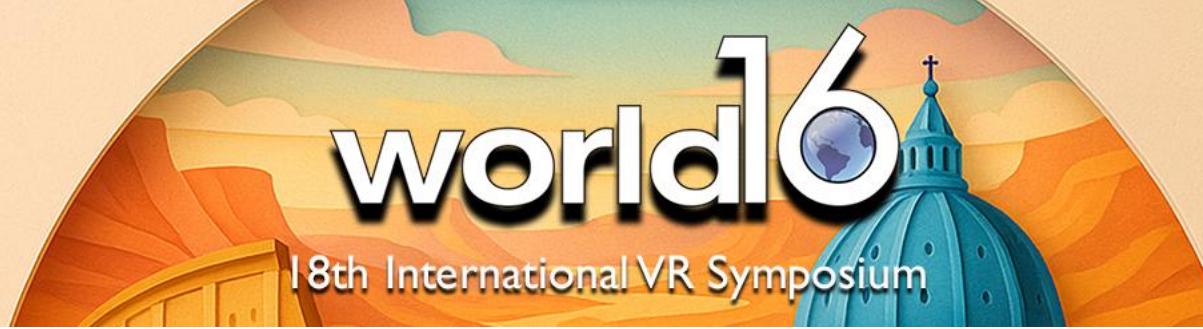
World16とはVR都市の生成や可視化分野の研究開発を行う
16名nからなる国際的な専門家グループです。



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2008 Aug. 1st VR Summer Workshop in **ASU**
2009 May World16 Invited Lectures in **Tokyo**
2009 Jul. 2nd VR Summer Workshop in **Hakone**
2010 Jul. 3rd VR Summer Workshop in **UCSB**
2011 Jul. 4th VR Summer Workshop in **Pisa, Italy**

2014 Jul. 5th VR Summer Workshop in **Hawaii** (6th VR Symp)
2015 Jul. 6th VR Summer Workshop in **Greece**
2016 Jul. 7th VR Summer Workshop in **Osaka**
2017 Jul. 8th VR Summer Workshop at **MIT**
2018 Jul. 9th VR Summer Workshop at **VUW, NZ**
2019 Jul. 10th VR Summer Workshop in **Paris, France**
2020 Jul. 11th VR Summer Workshop, **REMOTE**
2021 Jul. 12th VR Summer Workshop, **REMOTE**
2022 Jul. 13th VR Summer Workshop, Hybrid (+**Tokyo**)
2023 Jul. 14th VR Summer Workshop in **Netherlands**
2024 Jul. 15th VR Summer Workshop at **MIT ILP**

2025 Jul. 16th VR Summer Workshop in Rome, Italy

2007 Nov. 1st VR International Symposium
2008 Nov. 2nd VR International Symposium

2009 Nov. 3rd VR International Symposium
2010 Nov. 4th VR International Symposium
2011 Nov. 5th VR International Symposium

2014 Nov. 7th VR International Symposium
2015 Nov. 8th VR International Symposium
2016 Nov. 9th VR International Symposium
2017 Nov. 10th VR International Symposium
2018 Nov. 11th VR International Symposium
2019 Nov. 12th VR International Symposium
2020 Nov. 13th VR International Symposium
2021 Nov. 14th VR International Symposium
2022 Nov. 15th VR International Symposium
2023 Nov. 16th VR International Symposium
2024 Nov. 17th VR International Symposium

2025 Nov. 18th VR International Symposium



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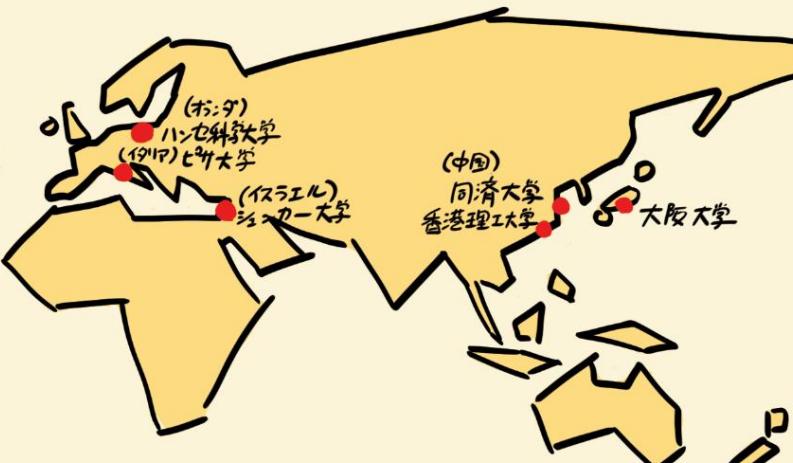
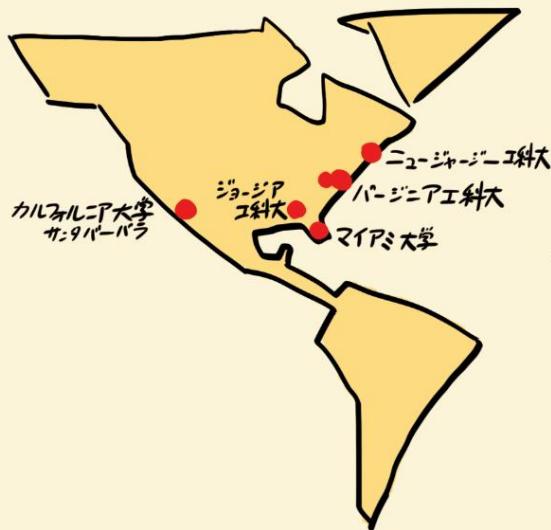
world16

18th International VR Symposium

World16

世界の教授達に会う

生成AIと既存ツール の統合！



- 2014: Projection Mapping JAM
- 2015: 3D Data JAM (Drone, Laser, Thermal Data)
- 2016: Video Tutorial JAM
- 2017: Hackathon on UC-win/Road
- 2018: PechaKucka Night
- 2019: Hackathon on UC-win/Road-2
- 2020: Remote Workshop for future VR
- 2021: Remote Workshop for future VR-2
- 2022: Cloud and AI workshop
- 2023: F8VPS and Generative AI
- 2024: Metaverse and Digital Twin Applications
- 2025: Integration of AI with F8 Products**

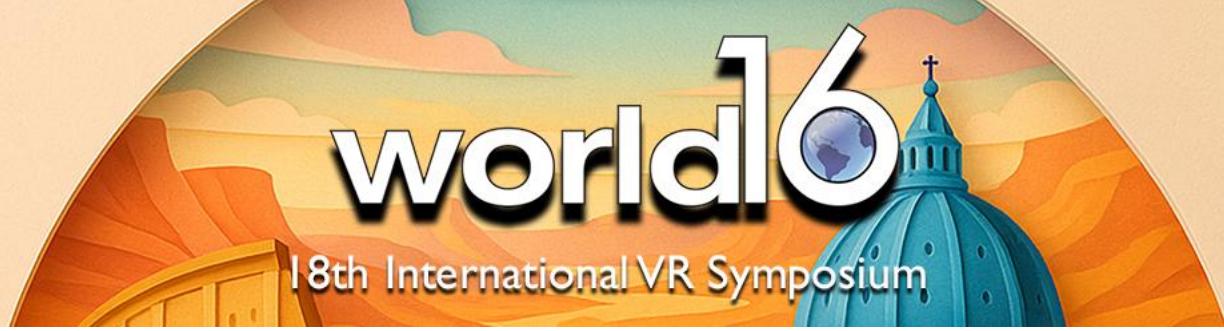


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「World16 サマー・ワークショップ レビュー」

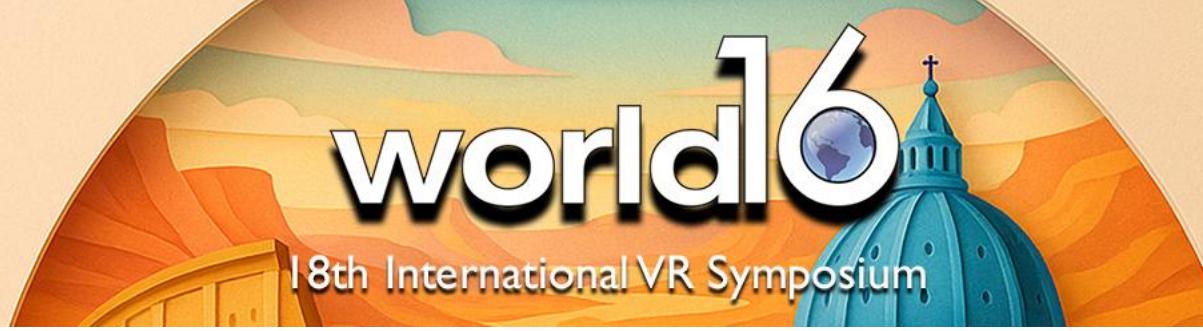
この夏イタリア、ローマ・サピエンツァ大学で開催されたワークショップにおいて、World16の研究者たちが提案したプロジェクトの紹介およびレビューを行います。本年度は、急速に進化を遂げる最新AI技術と既存の3Dツールをどのように連携していくかをテーマにしています。実際にフォーラムエイトの複数のソフトをAI（LLMとプロンプト）で同時に動かすためのMCP技術や、次世代型デジタルツインのための実装・開発の様子を将来展望を含めて解説します。



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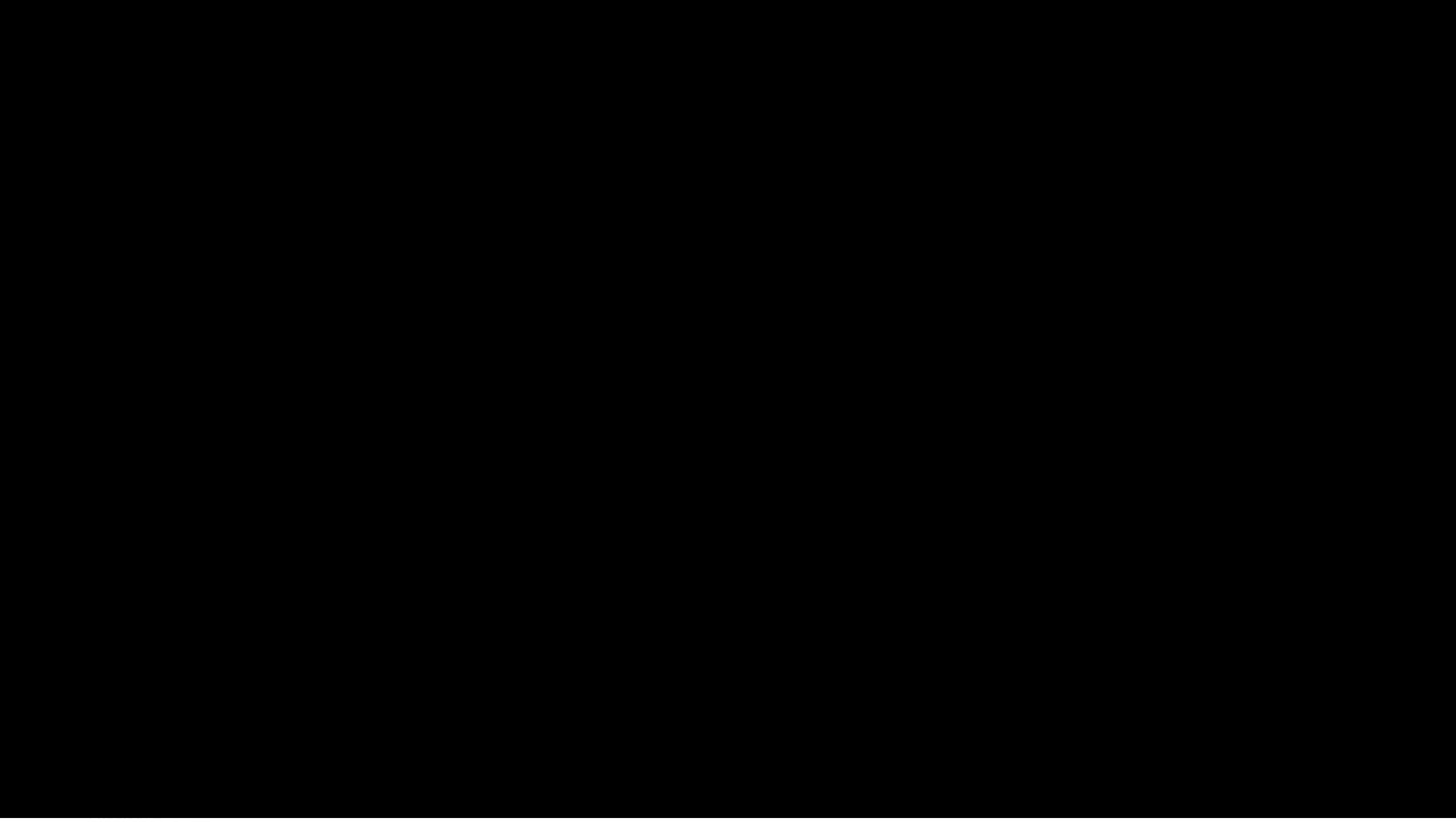
各プロジェクトの紹介



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A.I. Generated Circular Constructions For a more sustainable world

Prof. Amar Bennadji, Hanze University, The Netherlands



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Interaction with AI agent in F8VPS for the purpose of interior design

Dr. Rebeka Vital
SHENKAR - Design. Engineering. Arts
ISRAEL



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INDUSTRIAL
LIAISON
PROGRAM

Adding Media/PDF to F8VPS

Dongsoo Choi, 2025-07-19



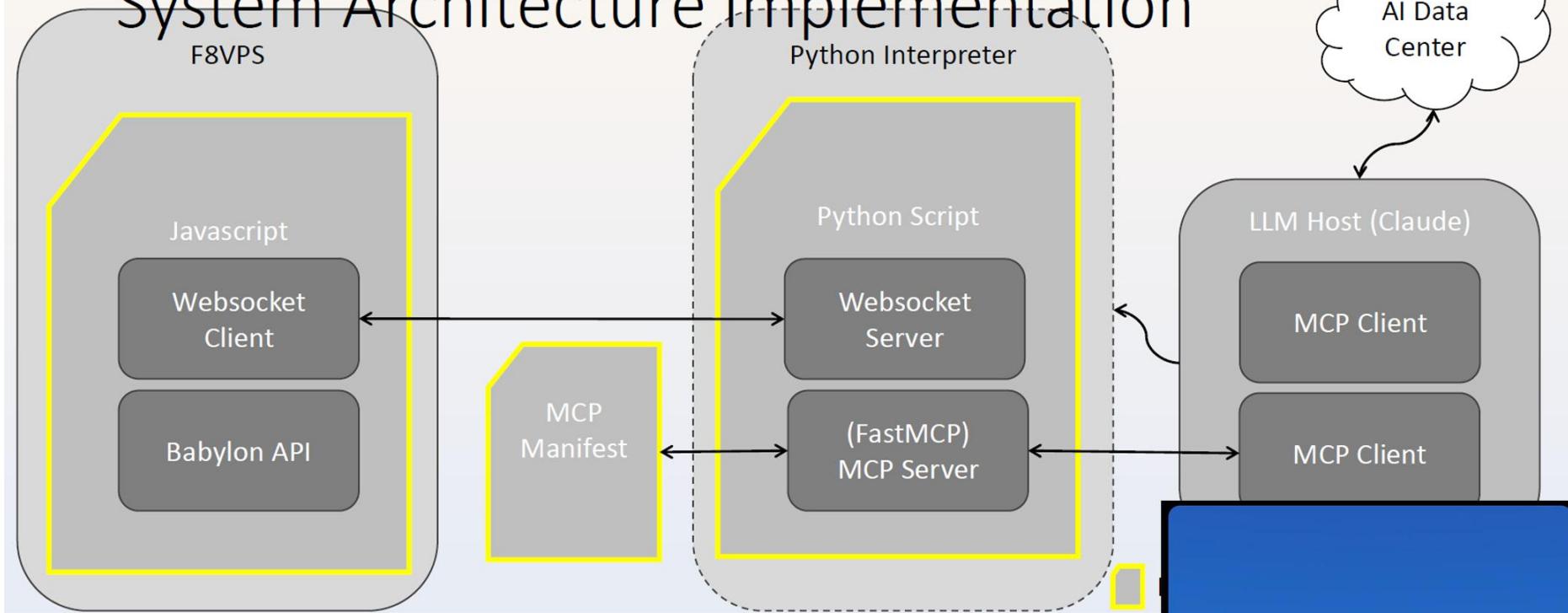
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F8VPS Backdoor MCP Server

System Architecture Implementation



```

const {one} = require('util');
const {readline} = require('readline');
const rl = readline.createInterface({
    input: process.stdin,
    output: process.stdout
});

rl.on('line', (msg) => {
    const message = JSON.parse(msg);
    if (message.type === 'connect') {
        console.log(`Connected to an NCP server: ${message.ip}`);
    } else if (message.type === 'get') {
        const msg = JSON.stringify(message);
        const res = `HTTP/1.1 200 OK\r\nContent-Type: application/json\r\nContent-Length: ${msg.length}\r\n\r\n${msg}`;
        rl.write(res);
    } else if (message.type === 'put') {
        const msg = JSON.stringify(message);
        const res = `HTTP/1.1 200 OK\r\nContent-Type: application/json\r\nContent-Length: ${msg.length}\r\n\r\n${msg}`;
        rl.write(res);
    } else if (message.type === 'delete') {
        const msg = JSON.stringify(message);
        const res = `HTTP/1.1 200 OK\r\nContent-Type: application/json\r\nContent-Length: ${msg.length}\r\n\r\n${msg}`;
        rl.write(res);
    } else if (message.type === 'patch') {
        const msg = JSON.stringify(message);
        const res = `HTTP/1.1 200 OK\r\nContent-Type: application/json\r\nContent-Length: ${msg.length}\r\n\r\n${msg}`;
        rl.write(res);
    } else if (message.type === 'head') {
        const msg = JSON.stringify(message);
        const res = `HTTP/1.1 200 OK\r\nContent-Type: application/json\r\nContent-Length: ${msg.length}\r\n\r\n${msg}`;
        rl.write(res);
    } else if (message.type === 'options') {
        const msg = JSON.stringify(message);
        const res = `HTTP/1.1 200 OK\r\nContent-Type: application/json\r\nContent-Length: ${msg.length}\r\n\r\n${msg}`;
        rl.write(res);
    }
});

```

E8VPS Javascript Module

WS MCP Server in Python

MCP Manifest



The image is a composite of two main parts. On the left, a screenshot of the Blender 4.5.0 interface is displayed. The title bar reads "Untitled - Blender 4.5.0". The main workspace shows a complex, multi-layered blue and gold mechanical or architectural structure. The top right corner of the image shows a detailed view of a futuristic city skyline with numerous skyscrapers and a prominent green, spiraling bridge or walkway in the foreground. The overall scene suggests a blend of traditional engineering and futuristic design.

Based on your configuration and the servers I've analyzed, here's a comprehensive setup:

Server Configuration Summary

You have 12 MCP servers configured in your shared configuration file:

Custom/Internal Servers (4 servers)

Server	Location	Tools	Platform
shiftr	/Users/marcos/.mcp/servers/shiftr/server_cloud.py	4 tools	Mac, Linux, Windows
shiftr (simple)	/Users/marcos/.mcp/servers/shiftr/server_simple.py	5 tools	Mac, Linux, Windows
shiftr (full)	/Users/marcos/.mcp/servers/shiftr/server.py	7 tools	Mac, Linux, Windows
comfyui	/Users/marcos/.mcp/servers/comfyui/server.py	1 tool	Mac, Linux, Windows

External/Standard MCP Servers (8 servers)

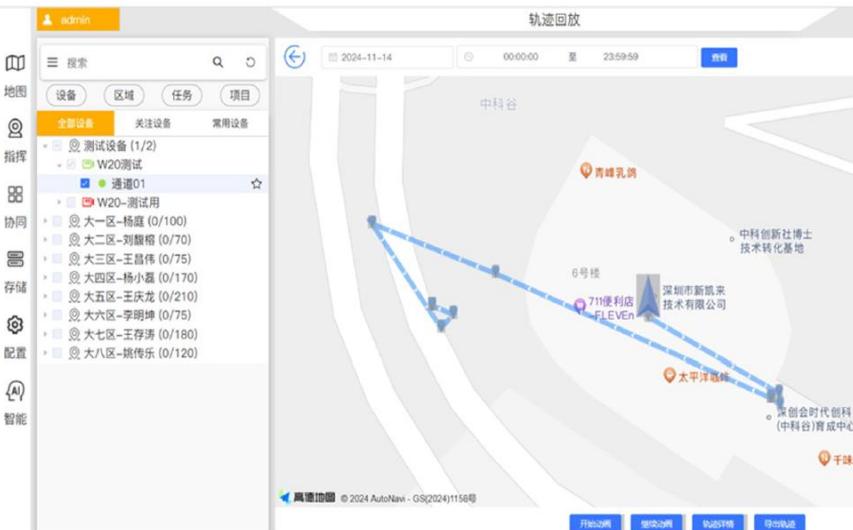
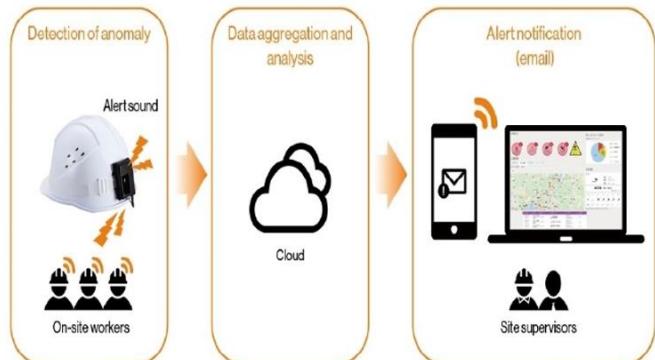
Server	Command	Estimated Tools
wolfram	Wolfram Engine	~15-20 tools
blender	uvx blender-mcp	~10-15 tools
touchdesigner	Node.js server	~8-12 tools
maxmsp	Python server	~5-10 tools
jupyter	jupyter mcp server	~6-8 tools
github	npx @modelcontextprotocol/server-github	~20-25 tools
figma	figma-mcp	~8-12 tools
ref-tools	ref-tools-mcp	~3-5 tools
puppeteer	mcp-server-puppeteer	~6-8 tools
context7	context7-mcp	~4-6 tools
supercollider	Node.js wrapper	~8-12 tools

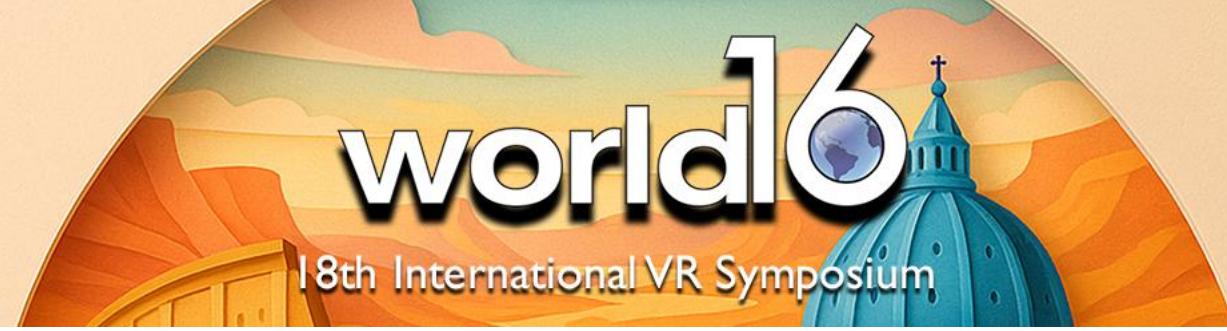
Smart Hat:



Movement Tracking / Simulation:

ANOMALY DETECTION PROCESS





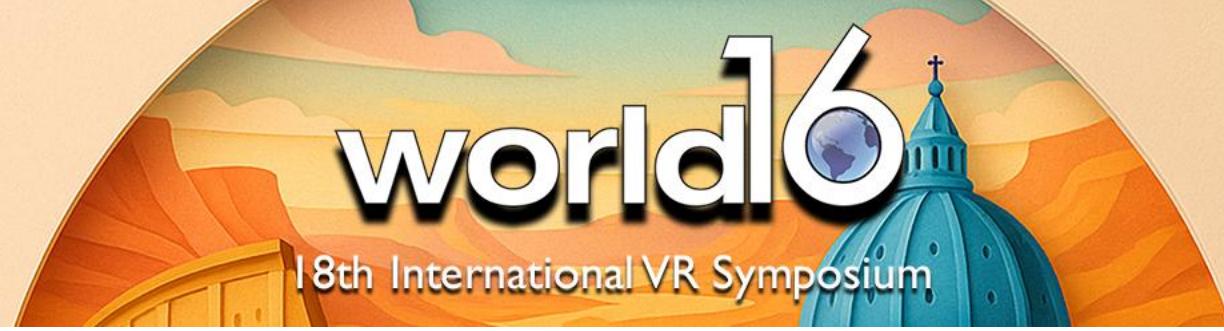
今後の展望とまとめ



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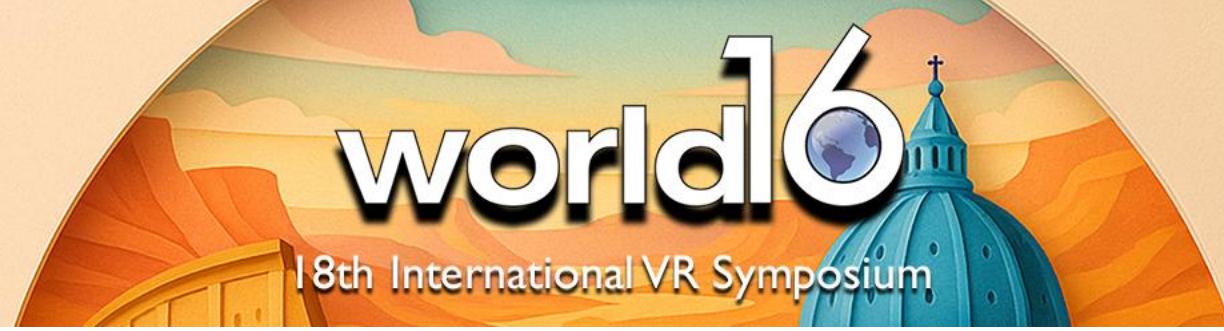
- ・生成AIの建築・都市分野でのアイディアを紹介
- ・生成AI単体での利用よりもむしろ既存のツールをAIで動かせることが示せた
- ・実用レベルまでには、もう少しの試行錯誤が雇用
- ・MCPサーバー技術と複数のソフトの連携が今後の課題



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質疑・応答

Thank you.



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